

## PROPRIETARY NOTE

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# TITLE : NV156FHM-N22

# HW:V8.0

# **Product Specification**

# Rev. A

## **BOE Optoelectronics Technology Co., Ltd**

SPEC. NUMBER	PRODUCT GROUP	Rev.	ISSUE DATE	PAGE
	TFT-LCD	А	2023.08.16	1 OF 64
DAS-RD-2019009-C				A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

#### **REVISION HISTORY**

()Preliminary Specification

 $(\sqrt{})$ Final Specification

Revision No.	Page	Description of Changes	Date	Prepared
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P1	7 10	Modify P <sub>RGB</sub> Modify LED Structure	2023.04.13	Song Fangyuan
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SPEC. NUMBER	SPEC. TITLE		PAGE	
	NV156FHM-N22 V	78.0 Product Specification Rev. A	2 OF 64	
DAS-RD-2019009-C			A4(210 X 29	



2023.08.16

# Contents

No.	Items	Page
1.0	General Description	4
2.0	Absolute Maximum Ratings	6
3.0	Electrical Specifications	7
4.0	Optical Specifications	11
5.0	Interface Connection	16
6.0	Signal Timing Specification	20
7.0	Input Signals, Display Colors & Gray Scale of Colors	25
8.0	Power Sequence	26
9.0	Connector Description	27
10.0	Mechanical Characteristics	28
11.0	Reliability Test	29
12.0	Handling & Cautions	30
13.0	Label	31
14.0	Packing Information	33
15.0	Mechanical Outline Dimension	34
16.0	EDID Table	36
17.0	General Precautions	40
18.0	Appendix	42

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	3 OF 64
DAS-RD-2019009-C	-	A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

### **1.0 GENERAL DESCRIPTION**

#### **1.1 Introduction**

NV156FHM-N22 V8.0 is a color active matrix TFT LCD module using amorphous silicon TFT's (Thin Film Transistors) as an active switching devices. This module has a 15.6 inch diagonally measured active area with Full-HD resolutions (1920 horizontal by 1080 vertical pixel array). Each pixel is divided into RED, GREEN, BLUE dots which are arranged in vertical stripe and this module can display 262k(6bit) colors and color gamut 45%. The TFT-LCD panel used for this module is a low reflection and higher color type. Therefore, this module is suitable for Notebook PC. The LED driver for back-light driving is built in this model.

All input signals are eDP1.2 interface compatible.



Figure 1. Drive Architecture

- **1.2 Features** • 2 lane eDP interface with 2.7Gbps link rates
- 262K(6bit) color depth, color gamut 45%
- Single LED lighting bar (Bottom side/Horizontal Direction)
- Data enable signal mode
- Green product (RoHS & Halogen free product)
- On board LED driving circuit
- Low driving voltage and low power consumption
- On board EDID chip
- DPCD Version 1.1
- Adjust backlight brightness with DC mode

	SPEC. NUMBER	SPEC. TITLE	PAGE
		NV156FHM-N22 V8.0 Product Specification Rev. A	4 OF 64
ĺ	DAS-RD-2019009-C	*	A4(210 X 297)

-2019003

A4(210 A 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

#### **1.3 Application**

• Notebook PC (Wide type)

#### **1.4 General Specification**

The followings are general specifications at the model NV156FHM-N22 V8.0. (listed in Table 1)

Parameter	Specification	Unit	Remarks
Active area	344.16(H) ×193.59(V)	mm	
Number of pixels	1920 (H) ×1080 (V)	pixels	
Pixel pitch	179.25(H) ×179.25(V)	um	
Pixel arrangement	RGB Vertical stripe		
Display colors	262k(6bit)		
Color gamut	45%		
Display mode	Normally Black		
Dimensional outline	350.66±0.3(H)*205.78±0.3(V)(W/O PCB)*3.2 (Max) 350.66±0.3(H)*216.15±0.5(V) (W/PCB)*3.2(Max)	mm	
Weight	370(max)	g	
Surface treatment	Anti-Glare		
Surface hardness	3Н		
Back-light	Bottom edge side, 1-LED lighting bar type		Note 1
	$P_{\rm D}$ : 0.9(Max.)	W	@Mosaic
Power consumption	$P_{BL}$ : 3.3(Max.)	W	@VLED= 12V
	P <sub>Total</sub> : 4.2(Max.)	W	@Mosaic

<table 1.="" c<="" th=""><th>General Spe</th><th>cifications&gt;</th></table>	General Spe	cifications>
-------------------------------------------------------------------------------	-------------	--------------

Notes : 1. LED Lighting Bar (50\*LED Array)

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	5 OF 64
DAS-RD-2019009-C	× ·	A4(210 X 297)

## 2.0 ABSOLUTE MAXIMUM RATINGS

The followings are maximum values which, if exceed, may cause faulty operation or damage to the unit. The operational and non-operational maximum voltage and current values are listed in Table 2.

	Ta=25+/-2°C				
Parameter	Symbol	Min.	Max.	Unit	Remarks
Power Supply Voltage	V <sub>DD</sub>	-0.3	4.0	V	
eDP input Voltage	Vedp	0	2.0	V	Note 1
Logic Supply Voltage	V <sub>IN</sub>	V <sub>ss</sub> -0.3	V <sub>DD</sub> +0.3	V	
Operating Temperature	T <sub>OP</sub>	0	+50	°C	Note 2
Storage Temperature	T <sub>ST</sub>	-20	+60	°C	Note 2

< Table 2. Absolute Maximum Ratings>

Notes :

1. Permanent damage to the device may occur if maximum values are exceeded functional operation should be restricted to the condition described under normal operating conditions.

2. Temperature and relative humidity range are shown in the figure below.

90 % RH Max. ( 40 °C  $\geq$  Ta) Maximum wet - bulb temperature at 39 °C or less. (Ta > 40 °C ) No condensation.





Customer Spec

Rev. A

## 3.0 ELECTRICAL SPECIFICATIONS

### **3.1 Electrical Specifications**

<b>3.1 Electrical Specifications</b> < Table 3. Electrical Specifications >         Table 3. Electrical Specifications >							
Param	eter		Min.	Тур.	Max.	Unit	Remarks
Power Supply Voltage		V <sub>DD</sub>	3.0	3.3	3.6	V	Note 1
Permissible Input Ripp Voltage	ole	V <sub>RF</sub>	-10% VDD	-	+10% VDD	v	@ V <sub>DD</sub> = 3.3V , note4
BIST Control Level		High Level	2.0 VDDIO	-	3.3	v	@V <sub>DDIO</sub> =
BIST Control Level		Low Level	0	-	0.5 VDDIO	v	2.5V
Power Supply Inrush C	Current	Inrush	-	-	2	A	Note3
	Mosaic		-	-	248	mA	
Power Supply Current	RGB	I <sub>DD</sub>	-	-	545	mA	
Current	Solid		-	-	-	mA	Note 1
	Mosaic	P <sub>M</sub>	-	-	0.9	W	
	RGB	P <sub>RGB</sub>	-	-	1.8	W	
Power Consumption	Solid	Ps	-	-	-	W	
	BLU	P <sub>BL</sub>	-	-	3.3	W	Note 2
	Total	P <sub>Total</sub>	-	-	4.2	W	@Mosaic

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	/ OF 64
DAS-RD-2019009-C		A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16
3.0 ELECTRICA	L SPECIFICATIONS		
3.1 Electrical Specific	ations		
The current draw and a) Mosaic pattern 8* b) R/G/B patterns	s measured and specified at the interface connector d power consumption specified is for 3.3V at 25 ° 8 imum logic power consumption) : Red		
(a)	(b)	(c)	

Figure 3. Power Measure Patterns

2. Calculated value for reference (VLED × ILED), , The power consumption with LED Driver are under the VLED = 12.0V,  $25^{\circ}$ C, PWM Duty 100%.

3. Measure condition (Figure 4)



Figure 4. Inrush Measure Condition

4. Input voltage range: 3.0~3.6V.Test condition: Oscilloscope bandwidth 20MHz, AC coupling

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	8 OF 64
DAS-RD-2019009-C	· · · · · · · · · · · · · · · · · · ·	A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

#### **3.2 Backlight Unit**

< Table 4. LED Driving Guideline Specifications >						Ta	a=25+/-2°C	
	Parameter			Тур.	Max.	Unit	Remarks	
LED Forward V	oltage	V <sub>F</sub>	-	-	3.0	V		
LED Forward C	urrent	I <sub>F</sub>	-	19.7	-	mA		
LED Power Inpu	ıt Voltage	VLED	5	12	21	V		
LED Power Inpu	ıt Current	I <sub>LED</sub>	-	-	275	mA	N. 4 . 1	
LED Power Con	LED Power Consumption		-	-	3.3	W	Note 1	
Power Supply Voltage for LED Driver Inrush		Iled inrush	-	-	1.5	V	Note 3	
LED Life-Time		N/A	15,000	-	-	Hour	IF = 19.7mANote 2	
EN Control	Backlight On	N/	2.5	-	5.0	V		
Level	Backlight Off	$V_{\text{BL}\_\text{EN}}$	0	-	0.5	V		
PWM Control	PWM Control High Level		2.5	-	5.0	V		
Level	Low Level	V <sub>BL_PWM</sub>	0	-	0.5	V		
PWM Control Frequency		F <sub>PWM</sub>	200	-	2,000	Hz		
Duty Ratio			1	-	100	%	Note 4	

Notes :

1. Power supply voltage12V for LED driver.

Calculator value for reference IF  $\times$  VF  $\times$  50 /driver efficiency = PLED

2. The LED life-time define as the estimated time to 50% degradation of initial luminous.

- 3. Measure condition (Figure 5)
- 4. 1% duty cycle is achievable with a dimming frequency less than 2KHz.





### 4.0 OPTICAL SPECIFICATION

### 4.1 Overview

The test of optical specifications shall be measured in a dark room (ambient luminance  $\leq 1$  lux and temperature =  $25\pm2^{\circ}$ C) with the equipment of luminance meter system (PR730&PR810) and test unit shall be located at an approximate distance 50cm from the LCD surface at a viewing angle of  $\theta$  and  $\Phi$  equal to 0°. We refer to  $\theta \emptyset = 0$  (= $\theta 3$ ) as the 3 o'clock direction (the "right"),  $\theta \emptyset = 90$  (= $\theta 12$ ) as the 12 o'clock direction ("upward"),  $\theta \emptyset = 180$  (= $\theta 9$ ) as the 9 o'clock direction ("left") and  $\theta \emptyset = 270$ (= $\theta 6$ ) as the 6 o'clock direction ("bottom"). While scanning  $\theta$ and/or  $\emptyset$ , the center of the measuring spot on the display surface shall stay fixed. The backlight should be operating for 30 minutes prior to measurement. VDD shall be 3.3+/- 0.3V at 25°C. Optimum viewing angle direction is 6 'clock.

#### **4.2 Optical Specifications**

<Table 5. Optical Specifications>

Parame	oter	Symbol	Condition	Min.	Typ.	Max.	Unit	Remark
1 ai ain		$1 \Theta_3$	Condition	80	85	1 <b>11</b> 4 <b>A</b> .	Deg.	Kunark
Viewing Angle	Horizont	al $\Theta_3$		80	85	-	Deg.	4
Range		$\Theta_{9}$	CR > 10	80	85	-	Deg.	Note 1
Runge	Vertical	$\Theta_{12}$		80	85	_	Deg.	1
Luminance Cor	ntrast Ratic		$\Theta = 0^{\circ}$	1000	1200	_	Deg.	Note 2
Luminance of White	5 Points			255	300	-	cd/m <sup>2</sup>	Note 3
White	5 Points	ΔΥ5	$\Theta = 0^{\circ}$ ILED = 19.7mA	80	-	-	%	
Luminance Uniformity	13 Point	s ΔΥ13		62.5	71.4	-	%	Note 4
Wikita Chaos			$\Theta = 0^{\circ}$	0.283	0.313	0.343		Nets 5
White Chromaticity		W <sub>x</sub> W <sub>v</sub>	$\Theta = 0^{-1}$	0.299	0.329	0.359		Note 5
	Red	R <sub>x</sub>			0.588		-	
	Red	R <sub>v</sub>		Тур0.03	0.368	Тур.+0.03 -		@BLU
Reproduction	Green	G <sub>x</sub>			0.348			
of Color	Ulcell	G <sub>y</sub>	$\Theta = 0^{\circ}$		0.570			
	Blue	B <sub>x</sub>			0.160			
	Diue	B <sub>v</sub>			0.130			
Color Ga	amut			42	45	-	%	CIE1931
Response (Rising + F		T <sub>RT</sub>	$Ta=25^{\circ}C$ $\Theta=0^{\circ}$	-	30	35	ms	Note 6
Cross T	alk	СТ	$\Theta = 0^{\circ}$	-	-	2.0	%	Note 7
Gamm	na	-	-	2.0	2.2	2.4		
SPEC. NUMBE		PEC. TITLE						PAGE
SI EC. INUMDE			IM-N22 V8.0 F	Product Sp	ecificatio	n Rev A		11 OF 64

DAS-RD-2019009-C

A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

Notes :

- 1. Viewing angle is the angle at which the contrast ratio is greater than 10. The viewing angles are determined for the horizontal or 3, 9 o'clock direction and the vertical or 6, 12 o'clock direction with respect to the optical axis which is normal to the LCD surface (see Figure 7).
- 2. Contrast measurements shall be made at viewing angle of  $\Theta = 0$  and at the center of the LCD surface. Luminance shall be measured with all pixels in the view field set first to white, then to the dark (black) state . (see Figure 7) Luminance Contrast Ratio (CR) is defined mathematically.

CR = Luminance when displaying a white raster Luminance when displaying a black raster

- 3. Center Luminance of white is defined as luminance values of 5 point average across the LCD surface. Luminance shall be measured with all pixels in the view field set first to white. This measurement shall be taken at the locations shown in Figure 8 for a total of the measurements per display.
- 4. The White luminance uniformity on LCD surface is then expressed as :  $\Delta Y =$  Minimum Luminance of 5(or 13) points / Maximum Luminance of 5(or 13) points.(see Figure 8 and Figure 9).
- 5. The color chromaticity coordinates specified in Table 5 shall be calculated from the spectral data measured with all pixels first in red, green, blue and white. Measurements shall be made at the center of the panel.
- 6. The electro-optical response time measurements shall be made as Figure 10 by switching the "data" input signal ON and OFF. The times needed for the luminance to change from 10% to 90% is T<sub>f</sub>, and 90% to 10% is T<sub>r</sub>.
- 7. Cross-Talk of one area of the LCD surface by another shall be measured by comparing the luminance (YA) of a 25mm diameter area, with all display pixels set to a gray level, to the luminance (YB) of that same area when any adjacent area is driven dark. (See Figure 11).

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	12 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)



SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	13 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)



DAS-RD-2019009-C

A4(210 X 297)



Cross Talk (%) =  $\left| \frac{Y_B - Y_A}{Y_A} \right| \times 100$ 

Figure 11. Cross Talk Modulation Test Description

Where:

 $Y_A$  = Initial luminance of measured area (cd/m<sup>2</sup>)

 $Y_B =$  Subsequent luminance of measured area (cd/m<sup>2</sup>)

The location 1/2/3/4 measured will be exactly the same in both patterns. The test background gray is from L64 to L192. Take the largest data as the result.

Cross Talk of one area of the LCD surface by another shall be measured by comparing the luminance (YA) of a 25mm diameter area, with all display pixels set to a gray level, to the luminance (YB) of that same area when any adjacent area is driven dark.(Refer to Figure 11) The test system: PR730

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	15 OF 64
DAS-RD-2019009-C		A4(210 X 297)

**1**4(210 A 297)

2023.08.16

REV

Rev. A

### 5.1 Electrical Interface Connection

The electronics interface connector is CT W05030-30P-H.

The connector interface pin assignments are listed in Table 6.

<Table 6. Pin Assignments for the Interface Connector>

Terminal	Symbol	Functions	
Pin No.	Symbol	Description	
1	CABC_EN	Disable	
2	H_GND	Ground	
3	LANE1_N	eDP RX Channel 1 Negative	
4	LANE1_P	eDP RX Channel 1 Positive	
5	H_GND	Ground	
6	LANE0_N	eDP RX Channel 0 Negative	
7	LANE0_P	eDP RX Channel 0 Positive	
8	H_GND	Ground	
9	AUX_CH_P	eDP AUX CH Positive	
10	AUX_CH_N	eDP AUX CH Negative	
11	H_GND	Ground	
12	LCD_VCC	Power Supply, 3.3V (typ.)	
13	LCD_VCC	Power Supply, 3.3V (typ.)	
14	BIST	Panel Self Test Enable	
15	H_GND	Ground	
16	H_GND	Ground	
17	HPD	Hot Plug Detect Output	
18	BL_GND	LED Ground	
19	BL_GND	LED Ground	
20	BL_GND	LED Ground	
21	BL_GND	LED Ground	
22	BL_ENABLE	LED Enable Pin(+3.3V Input)	
23	BL_PWM	System PWM Signal Input	
24	NC	No Connection	
25	NC	No Connection	
26	BL_POWER	LED Power Supply 5V-21V	
27	BL_POWER	LED Power Supply 5V-21V	
28	BL_POWER	LED Power Supply 5V-21V	
29	BL_POWER	LED Power Supply 5V-21V	
30	NC	No Connection	

SPEC. NUMBERSPEC. TITLEPAGENV156FHM-N22 V8.0 Product Specification Rev. A16 OF 64DAS-RD-2019009-CA4(210 X 297)

BOE		PRODUCT GROUP			REV	ISSUE DA	ΥΈ		
			stomer Spec		Rev. A	2023.08.	.16		
5.2 eDP Interface									
	PC Side		eDP Interface		TFT-LCD Side	;			
Video /Grap Processing			Main Link AUX Channel HPD	eDP to P ~ P Parallel		R0~R5 G0~G5 B0~B5 Hsync Vsync DE CLK			

Figure 12. eDP Interface Architecture

Note:

Transmitter : Parade DP501 or equivalent. Transmitter is not contained in module.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	17 OF 64
DAS-RD-2019009-C	•	A4(210 X 297)

DAS-RD-2019009

A4(210 X



Figure 13. Display Position of Input Data (V-H)

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	18 OF 64
DAS-RD-2019009-C	· *	A4(210 X 297)

### 5.4 Back-light & LCM Interface Connection

BLU Interface Connector: CT F05075-10P-H.

Pin No.	Symbol	Description	Pin No.	Symbol	Description
1	Vout	LED anode connection	6	LED	LED cathode connection
2	Vout	LED anode connection	7	LED	LED cathode connection
3	NC	No Connection	8	LED	LED cathode connection
4	GND	Ground	9	LED	LED cathode connection
5	NC	No Connection	10	LED	LED cathode connection

#### <Table 7. Pin Assignments for the BLU Connector>

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	19 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)



Rev. A

## 6.0 SIGNAL TIMING SPECIFICATION

### 6.1 The NV156FHM-N22 V8.0 Is Operated By The DE Only

Item		Symbols	Min	Тур	Max	Unit
Clock	Frequency	1/Tc	139.9	149.6	162.8	MHz
			1100	1140	1180	lines
Fr	Frame Period		-	60	-	Hz
			-	16.67	-	ms
Vertical Display Period		Tvd	-	1080	-	lines
One line Scanning Period		Th	2120	2187	2300	clocks
Horizon	tal Display Period	Thd	-	1920	_	clocks

< Table 8. Signal Timing Specification >

Note : The above is as optimized setting.

	SPEC. NUMBER	SPEC. TITLE	PAGE
		NV156FHM-N22 V8.0 Product Specification Rev. A	20 OF 64
D	AS-RD-2019009-C	· · · · · · · · · · · · · · · · · · ·	A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

#### 6.2 eDP Rx Interface Timing Parameter

The specification of the eDP Rx interface timing parameter is shown in Table 9.

#### <Table 9. eDP Main-Link RX TP4 Package Pin Parameters>

Item	Symbol	Min	Тур	Max	Unit	Remark
Spread spectrum clock (Link clock down-spreading)	SSC	0	-	0.5	%	
Differential peak-to-peak input voltage at package pins	VRX-DIFFp-p	100	-	1320	mV	
Rx input DC common mode voltage	VRX_DC_CM	0	-	2	V	
Differential termination resistance	RRX-DIFF	80	-	120	Ω	
Single-ended termination resistance	RRX-SE	40	-	60	Ω	
Rx short circuit current limit	IRX_SHORT	-	-	50	mA	
Intra-pair skew at Rx package pins (HBR) RX intra-pair skew tolerance at HBR	LRX_SKEW_ INTRA_PAIR	-	-	60	ps	
AC Coupling Capacitor	CSOURCE_ML	75		200	nF	Source side



Figure 14. Main link differential pair

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	21 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)



BOE		PRODUCT GROUP				REV	ISSUE DATE	
		Cus	tomer Spe	ec		Rev. A	A 2023.08.16	
<table 10.="" characteristics="" hpd=""></table>								
Item		Symbol	Min	Тур	Max	Unit	Remark	
HPD voltage		Vhpd	2.25	-	3.6	V		
Hot Plug Detection Threshold		-	2.0	-	-	V	Source side Detecting	
							Source side Detecting	

\_

0.5

2.0

\_

\_

-

\_

HPD\_IRQ

-

Hot Unplug Detection Threshold

HPD\_IRQ Pulse Width

HPD\_TimeOut

0.8V

1

-

V

ms

ms



Figure 16. HPD Events

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	23 OF 64
DAS-RD-2019009-C	- <b>-</b>	A4(210 X 297)

	$\frown$	
R	()	
	V	

Customer Spec

#### 2023.08.16

### <Table 11. AUX Characteristics>

Item	Symbol	Min	Тур	Max	Unit	Remark
AUX unit interval	UIAUX	0.4	0.5	0.6	Us	
AUX peak-to-peak input differential voltage	VAUX-RX-D IFFp-p	0.29	-	1.38	V	
AUX CH termination DC resistance	RAUX-TER M	80	100	120	Ohm	
AUX DC common mode voltage	VAUX-DC-C M	0	-	2	V	
AUX turn around common mode voltage	VAUX-TUR N-CM	-	-	0.3	V	
AUX short circuit current limit	IAUX-SHOR T	-	-	90	mA	
AUX AC Coupling Capacitor	CSOURCE-A UX	75	-	200	nf	Source side



Figure 17. AUX differential pair

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	24 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)

BOE

Customer Spec

2023.08.16

### 7.0 INPUT SIGNALS, BASIC DISPLAY COLORS & GRAY SCALE OF COLORS

<Table 12. Input Signal & Basic Display Colors & Gray Scale of Colors >

Gray scale         R0 R1 R2 R3 R4 R5         G0 G1 G2 G3 G4 G5         B0 B1 B2 B3 B4 B5           Blue         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0 <th></th> <th>Colors &amp;</th> <th></th> <th>Data signal</th> <th></th>		Colors &		Data signal		
Basic         Blue         0         0         0         0         0         0         0         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1		Gray scale	R0 R1 R2 R3 R4 R5	G0 G1 G2 G3 G4 G5	B0 B1 B2 B3 B4 B5	
Basic colors         Green         0         0         0         0         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1		Black	0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0	
		Blue	0 0 0 0 0 0	0 0 0 0 0 0	1 1 1 1 1 1	
	Basic	Green	0 0 0 0 0 0	1 1 1 1 1 1	0 0 0 0 0	
	colors			1 1 1 1 1 1	1 1 1 1 1 1	
			1 1 1 1 1 1	0 0 0 0 0 0	0 0 0 0 0 0	
		-	1 1 1 1 1 1	0 0 0 0 0 0	1 1 1 1 1 1	
$ \begin{array}{c c c c c c c c c c c c c c c c c c c $						
$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$						
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$						
$ \begin{array}{c c c c c c c c c c c c c c c c c c c $						
of Red $\bigtriangledown$ $\downarrow$ <t< td=""><td><b>0</b></td><td></td><td>0 1 0 0 0 0</td><td>0 0 0 0 0 0</td><td></td></t<>	<b>0</b>		0 1 0 0 0 0	0 0 0 0 0 0		
$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$	-		l ↓	I ↓	l ↓	
		-	1 0 1 1 1 1	0 0 0 0 0 0	0 0 0 0 0	
Black         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0 <td></td> <td>÷</td> <td></td> <td></td> <td></td>		÷				
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$						
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$						
Gray scale of Green         Δ         1         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I         I						
$ \begin{tabular}{ c c c c c c c c c c c c c c c c c c c$	<b>.</b> .		0 0 0 0 0 0	0 1 0 0 0 0	0 0 0 0 0 0	
Brighter         0         0         0         0         1         0         1         1         1         1         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0	-		Ĩ	T I	Ť	
\overline \begin{tikzed} \begin{tizzed} \begin{tikzed} \begin{tikzed} \begin{tikzed} \b	of Green		↓ 	↓ ↓	↓ 	
Green         0         0         0         0         0         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0 <td></td> <td>-</td> <td></td> <td></td> <td></td>		-				
Black         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0 <td></td> <td></td> <td></td> <td>-</td> <td></td>				-		
Δ         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0						
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$						
Gray scale of Blue       Δ       ↑       ↓       ↓       ↓       ↓       ↓       ↓         Brighter       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1       1 </td <td></td> <td></td> <td></td> <td></td> <td></td>						
of Blue       ∇       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J <thj< th="">       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J       J<!--</td--><td>Grav scale</td><td></td><td></td><td></td><td></td></thj<>	Grav scale					
Brighter         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1 <th1< td=""><td>-</td><td></td><td>Ļ</td><td>¥  </td><td>Ļ</td></th1<>	-		Ļ	¥ 	Ļ	
∇         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1	5. 2.40		00000		10111	
Blue         0         0         0         0         0         0         0         0         0         0         0         0         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1 <td></td> <td></td> <td></td> <td></td> <td></td>						
Black       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0 <td></td> <td>Blue</td> <td></td> <td></td> <td></td>		Blue				
Gray       △       1       0       0       0       0       1       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0 <td></td> <td>Black</td> <td>0 0 0 0 0 0</td> <td>0 0 0 0 0 0</td> <td>0 0 0 0 0 0</td>		Black	0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0	
scale       Darker       0       1       0       0       0       1       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0       0 <th< td=""><td>Gray</td><td></td><td>1 0 0 0 0 0</td><td>1 0 0 0 0 0</td><td>1 0 0 0 0 0</td></th<>	Gray		1 0 0 0 0 0	1 0 0 0 0 0	1 0 0 0 0 0	
White         \nabla          \lapha         \lapha <th \lapha<<="" td=""><td>-</td><td>Darker</td><td>0 1 0 0 0 0</td><td>0 1 0 0 0 0</td><td>0 1 0 0 0 0</td></th>	<td>-</td> <td>Darker</td> <td>0 1 0 0 0 0</td> <td>0 1 0 0 0 0</td> <td>0 1 0 0 0 0</td>	-	Darker	0 1 0 0 0 0	0 1 0 0 0 0	0 1 0 0 0 0
&         Brighter         1         0         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1         1<	of		↑	1	1	
Black $\breve{\nabla}$ 0 1 1 1 1 1 0 1 1 1 1 0 1 1 1 1	White		$\downarrow$	Ļ	$\downarrow$	
	&					
White 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Black					
		White	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1	

 NV156FHM-N22 V8.0 Product Specification Rev. A

 DAS-RD-2019009-C

25 OF 64 A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

### **8.0 POWER SEQUENCE**

To prevent a latch-up or DC operation of the LCD module, the power on/off sequence shall be as shown in below.



#### Notes:

1. When the power supply VDD is 0V, keep the level of input signals on the low or keep high impedance. 2. Do not keep the interface signal high impedance when power is on. Back Light must be turn on after power for logic and interface signal are valid.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	26 OF 64
DAS-RD-2019009-C	· · · · · · · · · · · · · · · · · · ·	A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

### 9.0 Connector Description

Physical interface is described as for the connector on LCM. These connectors are capable of accommodating the following signals and will be following components.

#### 9.1 TFT LCD Module

< Table 13. Signal Connector >
--------------------------------

Connector Name /Description	For Signal Connector
Manufacturer	СТ
Type/ Part Number	W05030-30P-H
Mating Housing/ Part Number	F05075-10P-H

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	27 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)

Rev. A

## **10.0 MECHANICAL CHARACTERISTICS**

### **10.1 Dimensional Requirements**

Figure 23 shows mechanical outlines for the model NV156FHM-N22 V8.0. Other parameters are shown in Table 14.

Parameter	Specification	Unit
Active Area	344.16 (H) ×193.59 (V)	mm
Number of pixels	1920 (H) X 1080 (V) (1 pixel = $R + G + B$ dots)	pixels
Pixel pitch	179.25 (H) X 179.25 (V)	um
Pixel arrangement	RGB Vertical stripe	
Display colors	262K(6bit)	
Display mode	Normally Black	
Dimensional outline	350.66±0.3(H)*205.78±0.3(V)(W/O PCB)*3.2 (Max) 350.66±0.3(H)*216.15±0.5(V) (W/PCB)*3.2(Max	mm
Weight	370 (max)	g

### **10.2 Mounting**

See Figure 24.

### 10.3 Anti-Glare and Polarizer Hardness.

The surface of the LCD has an Anti-Glare coating with 3H hardness to minimize reflection and reduce scratching.

### 10.4 Light Leakage

There shall not be visible light from the back-lighting system around the edges of the screen as seen from a distance 50cm from the screen with an overhead light level of 350lux.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	28 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE		
	Customer Spec	Rev. A	2023.08.16		

### **11.0 RELIABILITY TEST**

The reliability test items and its conditions are shown in below. <Table 15. Reliability Test>

No	Test Items	Conditions	Remark
1	High temperature storage test	$Ta = 60^{\circ}C$ , 60% RH, 240 hrs	
2	Low temperature storage test	$Ta = -20^{\circ}C$ , 240 hrs	
3	High temperature & high humidity operation test	$Ta = 50^{\circ}C$ , 80%RH, 240 hrs	
4	High temperature operation test	$Ta = 50^{\circ}C$ , 60% RH, 240 hrs	
5	Low temperature operation test	Ta = 0°C , 240 hrs	
6	Thermal shock	Ta = $-20 \degree C \leftrightarrow 60 \degree C (0.5 \text{ hr}), 60\% \pm 3\% \text{RH},$ 100 cycle	
7	Vibration test (non-operating)	$Ta = 25^{\circ}C$ , 60% RH, 1.5G, 10~500 Hz, Sine X,Y,Z / Sweep rate : 1 hour	Note 1
8	Shock test (non-operating)	Ta = 25°C , 60%RH, 220G, Half Sine Wave 2msec $\pm X, \pm Y, \pm Z$ Once for each direction	Note 1
9	Electro-static discharge test (operating)	Air : 150 pF, 330Ω, ±15 KV Contact : 150 pF, 330Ω, ±8 KV Ta = 25°C , 60% RH,	Note 2

Notes :

1. The fixture must be hard enough , so that the module would not be twisted or bent.

2. Self- recovery and restart recovery is allowed. No hardware failures.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	29 OF 64
DAS-RD-2019009-C	*	A4(210 X 297)

BOE	PRODUCT GROUP	REV	ISSUE DATE	
	Customer Spec	Rev. A	2023.08.16	

### **12.0 HANDLING & CAUTIONS**

- (1) Cautions when taking out the module
  - Pick the pouch only, when taking out module from a shipping package.
- (2) Cautions for handling the module
  - As the electrostatic discharges may break the LCD module, handle the LCD module with care. Peel a protection sheet off from the LCD panel surface as slowly as possible.
  - As the LCD panel and back light element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
  - As the surface of the polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
  - Do not pull the interface connector in or out while the LCD module is operating.
  - Put the module display side down on a flat horizontal plane.
  - Handle connectors and cables with care.
- (3) Cautions for the operation
  - When the module is operating, do not lose CLK, ENAB signals. If any one of these signals is lost, the LCD panel would be damaged.
  - Obey the supply voltage sequence. If wrong sequence is applied, the module would be damaged.
- (4) Cautions for the atmosphere
  - Dew drop atmosphere should be avoided.
  - Do not store and/or operate the LCD module in a high temperature and/or humidity atmosphere. Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
- (5) Cautions for the module characteristics
  - Do not apply fixed pattern data signal to the LCD module at product aging.
  - Applying fixed pattern for a long time may cause image sticking.
- (6) Other cautions
  - Do not disassemble and/or re-assemble LCD module.
  - Do not re-adjust variable resistor or switch etc.
  - When returning the module for repair or etc. Please pack the module not to be broken. We recommend to use the original shipping packages.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	30 OF 64
DAS-RD-2019009-C	•	$A4(210 \times 297)$

BO	F					PRO	DDUCT	GR	OUP	,		R	EV		ISS	SUE	DATE
	Customer Spec Rev. A											2023.08.16					
13.0 LABEL																	
(1) Product Label																	
BOE NV156FHM-N22 V8.0 RoHS Compliant																	
CAU <sup>®</sup> us IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII																	
Module ID Naming Rule: <table 16.="" id="" module="" naming="" rule=""></table>																	
Digit Code	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
Code	в	9	A	F	1	7	8	8	D	3	1	0	0	0	0	6	8
Description		oduct ame	Product Grade	B8	Y	ear	Month	G			ion Code FG CODE)		Serial No. 00001-ZZZZZZ				

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	31 OF 64
DAS_RD_2019009_C	•	AA(210 X 207

DAS -KD-2019009

A4(210 X 297)

BOE		PROD	REV		ISS	UE D	ATE						
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(2) High voltage caution label													
HIGH VOLTAGE CAUTION RISK OF ELECTRIC SHOCK, DISCONNECT THE ELECTRIC POWER BEFORE SERVICING COLD CATHODE FLUORESCENT LAMP IN LCD PANEL CONTAINS A SMALL AMOUNT OF MERCURY, PLEASE FOLLOW LOCAL OR- DINANCES OR REGULATIONS FOR DISPOSAL.													
(3) Box label	Figure 20. High Voltage Caution Label (3) Box label												
	BOE						NICS						
	MODEL: XXX	xxxxxxxxxxxxx	(1)		Q'TY: ×	X (2)							
	SERIAL NO:	****	(3)		DATE:	****	(4)						
		BOX ID CCX (5) 电科技有限公司 水土高新技术产:	xxxx (e 业园云)		  号		D Ipliant						
	(	Figu	ure 2	1. Bo	ox Label		)						
Serial n	umber marke	ed part nee	ds to	print	t, show as	follows:							
1. FC	G-CODE(Be	fore 12 bit)	)	2	. Produ	ct quanti	ty						
3. Bo	ox ID			4	. Date								
	e client sect		al nu	mber	(The clien	lt)							
	G-Code After												
	7. The supplier code												
lotal Si	ze:100×60m		7 D-	τ T _1	ol Nomi-	a Dula s							
Digit			. <b>В</b> О	x Lat	oel Namin	g Kule >	> 						
Digit Code 1 2	3	4	5	6	7	8		9	10	11	12	13	
Code X X	x	x	х	x	х	x		х	х	х	х	х	
Description Product Name		Facility Code	Ye	ar	Month	Revis	sion		Bo	ox Ser	rial N	Э.	

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	32 OF 64
DAS-RD-2019009-C	· · · · · · · · · · · · · · · · · · ·	A4(210 X 297)

BOE	REV	ISSUE DATE		
	Rev. A	2023.08.16		
Customer Spec     Rev. A     2023.08.16       14.0 PACKING INFORMATION       14.1 Packing Order $\int Spacer \times 6$ $7 Tray$ + $1 Cover$				
	<ul> <li>Put 1 pcs spacer in tray and 1 pcs MDL on spacer.</li> <li>5pcs MDL/Tray,6pcs Spacer/Tray.</li> </ul>			
• Put 7 pcs tray and 1 pcs tray cover in PE bag.				
• Put PE bag with 2 EPE Cushion in the inner box. Inner Box				
• 35pcs/Box,18Box/Pallet,630pcs MDL/Pallet.				
Figure 22. Packing Order				
14.2 Note				
<ul> <li>Box dimension: 482mm*366mm*297mm</li> </ul>				
<ul> <li>Package quantity in one box: 35pcs</li> </ul>				
• Total weight: 14.9kg				
SPEC. NUMBER	SPEC. TITLE NV156FHM-N22 V8.0 Product Specificat	ion Rev. A	PAGE 33 OF 64	
DAS-RD-2019009-C	1		A4(210 X 297)	





Notes:

- 1. The eDP connector is measured at PIN 1 and mating line.
- 2. Unspecified tolerance refer to  $\pm 0.3$  mm.
- 3. Top polarizer is the highest portion.
- 4. Critical dimension: (1) ~ (5) PK: (1)~(5)
- 5. Do not have light leakage on four corners of module.
- 6. Measurement method refer to Appendix A
- 7. System matching refer to Appendix B
- 8. "()"marks the reference dimensions.





Figure 24. Highest Point Position

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	34 OF 64
DAS-RD-2019009-C	·	A4(210 X 297



#### Figure 25. TFT-LCD Module Outline Dimensions (Rear view)

Notes:

- 1. The eDP connector is measured at PIN 1 and mating line.
- 2. Unspecified tolerance refer to  $\pm 0.3$  mm.
- 3. Top polarizer is the highest portion.
- 4. Critical dimension: (1) ~ (5) CPK: (1)~(5)
- 5. Do not have light leakage on four corners of module.
- 6. Measurement method refer to Appendix A
- 7. System matching refer to Appendix B
- 8. "()" marks the reference dimensions.

SPE	C. NUMBER	SPEC. TITLE	PAGE
		NV156FHM-N22 V8.0 Product Specification Rev. A	35 OF 64
DAS-R	D-2019009-C	*	A4(210 X 297)

34(210 A 2

BOE	PRODUCT GROUP	REV	ISSUE DATE
	Customer Spec	Rev. A	2023.08.16

### 16.0 EDID Table

Address (HEX)	Function	Hex	Dec	crc	Input values.	Notes
00		00	0		0	
01		FF	255		255	
02		FF	255		255	]
03	Llandar	FF	255		255	
04	Header	FF	255		255	EDID Header
05		FF	255		255	]
06		FF	255		255	
07		00	0		0	1
08	ID Manufacturer	09	9		DOF	ID DOE
09	Name	E5	229		BOE	ID = BOE
0A	ID Durdust Code	4E	78		2150	10 2150
0B	ID Product Code	0C	12		3150	ID = 3150
0C		00	0		0	
0D	22 hit sovial No	00	0		0	1
0E	32-bit serial No.	00	0		0	1
0F		00	0		0	
10	Week of manufacture	15	21		21	
11	Year of Manufacture	21	33		2023	Manufactured in 2023
12	EDID Structure Ver.	01	1		1	EDID Ver 1.0
13	EDID revision #	04	4		4	EDID Rev. 0.4
14	Video input definition	95	149		-	Refer to right table
15	Max H image size	22	34		34	34.4 cm (Approx)
16	Max V image size	13	19		19	19.4 cm (Approx)
17	Display Gamma	78	120		2.2	Gamma curve = 2.2
18	Feature support	03	3		-	Refer to right table
19	Red/Green low bits	90	144		-	Red / Green Low Bits
1A	Blue/White low bits	15	21		-	Blue / White Low Bits
1B	Red x high bits	96	150	602	0.588	Red (x) = 10010110 (0.588)
1C	Red y high bits	5E	94	377	0.368	Red $(y) = 01011110 (0.368)$
1D	Green x high bits	59	89	356	0.348	Green $(x) = 01011001 (0.348)$
1E	Green y high bits	1	146	584	0.570	Green (y) = 10010010 (0.57)
1F	Blue x high bits	29	41	164	0.160	Blue $(x) = 00101001 (0.16)$
20	BLue y high bits	21	33	133	0.130	Blue $(y) = 00100001 (0.13)$
21	White x high bits	50	80	321	0.313	White $(x) = 01010000 (0.313)$
22	White y high bits	54	84	337	0.329	White $(y) = 01010100 (0.329)$
23	Established timing 1		0		-	
24	Established timing 2	00	0		-	Refer to right table
25	Established timing 3	00	0		-	
PEC. N	UMBER S	SPEC. TI	ΓLE			PAGE

 NV156FHM-N22 V8.0 Product Specification Rev. A

 DAS-RD-2019009-C

36 OF 64 A4(210 X 297)
BOE		PRODUCT GROUP					REV	ISSUE DATE
			C	ustomer S	Spec		Rev. A	2023.08.16
26	Standard timin	a 01	1					
27	#1	01	1			1	Not Used	
28	Standard timin	a 01	1					
29	#2	01	1			1	Not Used	
2A	Standard timin	g 01	1				Netllerd	
2B	#3	01	1			1	Not Used	
2C	Standard timin	g 01	1				Netlleed	
2D	#4	01	1			1	Not Used	
2E	Standard timin	g 01	1				Netlleed	
2F	#5	01	1			1	Not Used	
30	Standard timin	g 01	1				Netlleed	
31	#6	01	1			1	Not Used	
32	Standard timin	g 01	1				Netlleed	
33	#7	01	1			1	Not Used	
34	Standard timin	g 01	1				Net Lload	
35	#8	01	1			1	Not Used	
36		70	112		140.0		140 5000MU- Main	alaali
37		3A	58		149.6		149.5908MHz Main clock	
38		80	128		1920		Hor Active = 1920	
39		0B	11		267		Hor Blanking = 2	267
3A		71	113		-	4 bits of H	lor. Active + 4 bits	of Hor. Blanking
3B		38	56		1080		Ver Active $= 10$	80
3C		3C	60		60		Ver Blanking =	60
3D		40	64		-	4 bits of \	/er. Active + 4 bits	of Ver. Blanking
3E	Detailed	30	48		48		Hor Sync Offset =	- 48
3F	timing/monito		32		32		H Sync Pulse Width	= 32
40	descriptor #1	36	54		3		V sync Offset = 3	line
41		00	0		5	N N	V Sync Pulse width :	5 line
42		58	88		344	Horizontal	Image Size = 344 i	mm (Low 8 bits)
43		C2	194		194	Vertical I	image Size = 194 m	m (Low 8 bits)
44		10	16		-	4 bits of H	or Image Size + 4 b Size	its of Ver Image
45		00	0		0		Hor Border (pixels)	
46		00	0		0	Vertical Border (Lines)		nes)
47		1A	26		-	Refer to right table		ble
SPEC N	IIMRER	SPEC TT	ГLЕ					PAGE
STEC. WOMBER STEC. TITLE						37 OF 64		
DAS-RD-2	019009-C							A4(210 X 297)

Here         Customer Spec         Rev. A         2023.08.16 $48$ $49$ $49$ $49$ $99.7$ $99.7272MHz$ Main clock $48$ $49$ $48$ $99.7$ $99.7272MHz$ Main clock $80$ $48$ $49$ $60$ $128$ $1920$ Hor Active = $1920$ $46$ $46$ $128$ $1920$ Hor Active = $1920$ $08$ $47$ $71$ $113$ $ 4$ bits of Hor. Active + $4$ bits of Hor. Blanking $40$ $64$ $ 4$ bits of Ver. Active + $4$ bits of Ver. Blanking $30$ $48$ $48$ Hor Sync Offset = $48$ $20$ $32$ $32$ H Sync Pulse Width = $32$ $36$ $54$ $3$ V sync Offset = $3$ line $53$ $55$ $00$ $0$ $5$ $55$ $55$ $10$ $16$ $ 55$ $57$ $58$ $88$ $344$ $56$ $10$ $16$ $ 4$ bits of Hor Image Size = $344$ m	BOE		E	PRODUCT GROUP			REV	ISSUE DATE		
49         26         38         99.7         99.7272MHz Main clock           48         80         128         1920         Hor Active = 1920           4B         0B         11         267         Hor Blanking = 267           4C         71         113         -         4 bits of Hor. Active + 4 bits of Hor. Blanking           4D         4E         38         56         1080         Ver Active = 1080           4E         38         56         1080         Ver Active = 1080           4E         38         56         1080         Ver Blanking = 60           4F         30         48         48         Hor Sync Offset = 48           51         30         48         48         Hor Sync Offset = 48           20         32         32         H Sync Pulse Width = 32           36         54         3         V sync Offset = 3 line           53         55         00         0         5         V Sync Pulse width : 5 line           54         55         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size					С	ustomer S	Spec	Rev. A 2023.08		2023.08.16
49         44           4A         80         128         1920         Hor Active = 1920           4B         80         128         1920         Hor Blanking = 267           4C         0B         11         267         Hor Blanking = 267           4D         38         56         1080         Ver Active + 4 bits of Hor. Blanking           4E         38         56         1080         Ver Active = 1080           4E         38         56         1080         Ver Active = 4 bits of Ver. Blanking           50         Detailed         30         48         48         Hor Sync Offset = 48           51         30         48         48         Hor Sync Offset = 3 line           52         36         54         3         V sync Offset = 3 line           53         55         00         0         5         V Sync Pulse width : 5 line           54         55         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         0         Hor Border (pixels)           58										
49 $44$ $4A$ $4A$ $4B$ $40$ $4C$ $40$ $4D$ $40$ $4E$ $11$ $4C$ $38$ $4C$ $38$ $4D$ $48$ $4C$ $48$ $4D$ $48$ $4E$ $38$ $4E$ $56$ $4E$ $38$ $50$ $52$ $51$ $53$ $52$ $54$ $53$ $56$ $54$ $54$ $55$ $58$ $56$ $108$ $56$ $108$ $57$ $50$ $58$ $58$ $58$ $56$ $57$ $50$ $59$ $10$ $10$ $16$ $26$ $-10$ $59$ $10$ $14$ $26$ $26$ $-100$ $14$ $26$ $26$ $-100$ $14$ $26$ $26$ $-100$ $14$ $26$ $27$ $38$ $58$ $59$ $59$	48			F5	245		00.7		00 7272MHz Main (	clock
4B         0B         11         267         Hor Blanking = 267           4C         71         113         -         4 bits of Hor. Active + 4 bits of Hor. Blanking           4D         38         56         1080         Ver Active = 1080           4E         38         56         1080         Ver Active = 4 bits of Ver. Blanking = 60           4F         30         48         48         Hor Sync Offset = 48           51         timing/monitor         30         48         48         Hor Sync Offset = 48           52         30         48         48         Hor Sync Offset = 3 line         32           52         36         54         3         V sync Offset = 3 line         32           53         54         3         V sync Pulse width : 5 line         58           54         55         C2         194         194         Vertical Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size           57         00         0         0         Vertical Border (pixels)           58         00	49			26	38		99.7			
4C         71         113         -         4 bits of Hor. Active + 4 bits of Hor. Blanking           4D         38         56         1080         Ver Active = 1080           4E         38         56         1080         Ver Active = 1080           4F         32         60         60         Ver Blanking = 60           4F         40         64         -         4 bits of Ver. Active + 4 bits of Ver. Blanking           50         30         48         48         Hor Sync Offset = 48           51         timing/monitor         36         54         3         V sync Offset = 3 line           52         36         54         3         V sync Offset = 3 line         36           53         00         0         5         V Sync Pulse width : 5 line           54         55         C2         194         194         Vertical Image Size = 344 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         0         Vertical Border (pixels)           58         58         00         0         0         Vertical Border (Lines)           58	4A			80	128		1920		Hor Active = 192	20
4D         38         56         1080         Ver Active = 1080           4E         3C         60         60         Ver Blanking = 60           4F         30         48         -         4 bits of Ver. Active + 4 bits of Ver. Blanking           50         0         64         -         4 bits of Ver. Active + 4 bits of Ver. Blanking           51         iming/monitor         30         48         48         Hor Sync Offset = 48           51         30         48         48         Hor Sync Offset = 31           52         36         54         3         V sync Offset = 3 line           53         00         0         5         V Sync Pulse width : 5 line           54         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         0         Vertical Border (pixels)           58         59         1A         26         -         Refer to right above table	4B			0B	11		267			
4E         3C         60         60         Ver Blanking = 60           4F         -         4 bits of Ver. Active + 4 bits of Ver. Blanking           50         -         4 bits of Ver. Active + 4 bits of Ver. Blanking           50         30         48         48           51         30         48         48           51         30         48         48           51         30         48         48           52         32         32         H Sync Pulse Width = 32           53         36         54         3         V sync Offset = 3 line           53         00         0         5         V Sync Pulse width : 5 line           54         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         0         Vertical Border (Lines)           58         59         1A         26         -         Refer to right above table	4C			71	113		-	4 bits of ⊦	lor. Active + 4 bits o	of Hor. Blanking
4F         Detailed         40         64         -         4 bits of Ver. Active + 4 bits of Ver. Blanking           50         Detailed         30         48         48         Hor Sync Offset = 48           51         timing/monitor         30         48         48         Hor Sync Offset = 48           52         52         36         54         3         V sync Pulse Width = 32           53         36         54         3         V sync Offset = 3 line           54         00         0         5         V Sync Pulse width : 5 line           54         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         Hor Border (pixels)           58         00         0         0         Vertical Border (Lines)           58         14         26         -         Refer to right above table	4D			38	56		1080			
50         Detailed timing/monitor descriptor #2         30         48         48         Hor Sync Offset = 48           51         timing/monitor descriptor #2         32         32         32         H Sync Pulse Width = 32           52         36         54         3         V sync Offset = 3 line           53         00         0         5         V Sync Pulse width : 5 line           54         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         0         Vertical Border (pixels)           58         14         26         -         Refer to right above table	4E			3C	60		60		Ver Blanking = $6$	50
51         timing/monitor descriptor #2         20         32         32         H Sync Pulse Width = 32           52         36         54         3         V sync Offset = 3 line           53         00         0         5         V Sync Pulse width : 5 line           54         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         0         Vertical Border (pixels)           58         10         26         -         Refer to right above table	4F			40	64		-	4 bits of \	/er. Active + 4 bits o	of Ver. Blanking
52descriptor #236543V sync Offset = 3 line53 $53$ $00$ $0$ $5$ V Sync Pulse width : 5 line54 $54$ $58$ $88$ $344$ Horizontal Image Size = $344$ mm (Low 8 bits)55 $C2$ $194$ $194$ Vertical Image Size = $194$ mm (Low 8 bits)56 $10$ $16$ $-$ 4 bits of Hor Image Size + 4 bits of Ver Image Size57 $00$ $0$ $0$ Hor Border (pixels)58 $00$ $0$ $0$ Vertical Border (Lines)59 $1A$ $26$ $-$ Refer to right above table	50	Detailed	Detailed	30	48		48		Hor Sync Offset =	48
53       30       34       3       0       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       10       1				20	32		32		H Sync Pulse Width	= 32
54         58         88         344         Horizontal Image Size = 344 mm (Low 8 bits)           55         C2         194         194         Vertical Image Size = 194 mm (Low 8 bits)           56         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         Horizontal Image Size = 194 mm (Low 8 bits)           58         10         16         -         4 bits of Hor Image Size + 4 bits of Ver Image Size           57         00         0         0         Horizontal Image Size + 4 bits of Ver Image Size           58         00         0         0         Vertical Border (pixels)           59         1A         26         -         Refer to right above table	52	descriptor #2	scriptor #2	36	54		3		V sync Offset = 3	line
55C2194194Vertical Image Size = 194 mm (Low 8 bits)561016-4 bits of Hor Image Size + 4 bits of Ver Image Size570000Hor Border (pixels)580000Vertical Border (Lines)591A26-Refer to right above table	53			00	0		5	١	/ Sync Pulse width :	5 line
561016-4 bits of Hor Image Size + 4 bits of Ver Image Size570000Hor Border (pixels)580000Vertical Border (Lines)591A26-Refer to right above table	54			58	88		344	Horizontal	Image Size = 344 r	nm (Low 8 bits)
501016-Size570000Hor Border (pixels)580000Vertical Border (Lines)591A26-Refer to right above table	55			C2	194		194	Vertical I	mage Size = 194 m	m (Low 8 bits)
580000Vertical Border (Lines)591A26-Refer to right above table	56			10	16		-			its of Ver Image
59   1A   26   -   Refer to right above table	57			00	0		0		Hor Border (pixe	ls)
	58			00	0		0		Vertical Border (Lines)	
	59			1A	26		-		Refer to right above	table
	5A			00	0					
5B     00     0     Indicates descriptor #3 is a display Descriptor	5B			00	0			Indicates (	descriptor #3 is a di	splay Descriptor
5C 00 0 Reserved	5C			00	0				Reserved	
5D FE 254 Tag : ASCII String	5D			FE	254				Tag : ASCII Strir	ng
5E 00 0 Reserved	5E			00	0				Reserved	
5F 42 66 B	5F			42	66		В			
60 4F 79 O	60			4F	79		0	1		
61 45 69 E	61			45	69		Е	1		
62 Detailed 20 32	62			20	32			1		
63timing/monitor descriptor #32052634367C				43	67		С	1		
64 51 81 Q				51	81		Q	1		
65 0A 10 Manufacture name : BOECQ	65			0A	10			- M	lanufacture name :	BOECQ
66 20 32	66			20	32			1		
67 20 32	67			20	32			1		
68 20 32	68			20	32					
69 20 32	69			20	32					
6A 20 32										
6B 20 32 .	6B			20				1		
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NV156FHM-N22 V8.0 Product Specification Rev. A 38 OF 64 DAS-RD-2019009-C A4(210 X 2)		10000 C		NV	156FHM-	N22 V8.0	) Product	Specificat	ion Rev. A	A4(210 X 29

R	OE	PRODUCT GROUP				REV	ISSUE DATE		
	ΞL		Cu	ustomer S	Spec	Rev. A 2023.08.1		2023.08.16	
60		00	0			Indica	ates descriptor #4		
6D		00	0				Descriptor		
6E	_	00	0				Reserved		
6F		FE	254				Tag: ASCII St	ring	
70		00	0				Reserved		
71		4E	78		Ν				
72		56	86		V				
73		31	49		1				
74		35	53		5		odel name : NV156FHM-N22		
75		36	54		6				
76	timing/monitor descriptor #4	46	70		F				
77		48	72		н	Мо			
78		4D	77		м				
79		2D	45		-				
<b>7</b> A		4E	78		N				
7B		32	50		2				
70		32	50		2				
7D		0A	10						
7E	Extension flag	00	0		1	0 :	1個EDID; N-1:	N个EDID	
7F	Checksum	B1	177	177	-				
SPEC	. NUMBER	SPEC. TI	TLE					PAGE	
	SPEC. NOMBER     SPEC. IIIEE     1102       NV156FHM-N22 V8.0 Product Specification Rev. A     39 OF 64								
AS-RE	D-2019009-C					-		A4(210 X 297	

REV

Rev. A

# **17.0 GENERAL PRECAUTIONS**

#### **17.1 HANDLING**

(1) When the module is assembled, It should be attached to the system firmly using every mounting holes.

Be careful not to twist or bend the modules.

(2) Refrain from strong mechanical shock or any force to the module. Otherwise, it may cause improper operation or damage to the module.

(3) Note that polarizers are very fragile and could be easily damaged. Do not press or scratch the surface harder than 1 HB pencil lead.

(4) Wipe off water droplets or oil immediately. If you leave the droplets for a long time, Staining and discoloration may occur.

(5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.

(6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane. Do not use Ketone type materials(ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage to the polarizer due to chemical reaction.

(7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth .In case

of contact with hands, legs or clothes, it must be washed away thoroughly with soap.

(8) Protect the module from static , it may cause damage to the module.

(9) Use fingerstalls with soft gloves to keep display clean during the incoming inspection and assembly process.

(10) Do not disassemble the module.

(11) Do not pull or fold the LED FPC.

(12) Do not touch any component which is located on the back side.

(13) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.

(14) Pins of connector shall not be touched directly with bare hands.

## **17.2 STORAGE**

(1) Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to  $35^{\circ}$ C and relative humidity of less than 70%.

(2) Do not store the TFT-LCD module in direct sunlight.

(3) The module shall be stored in a dark place. It is prohibited to apply sunlight or fluorescent light during the store.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	40 OF 64
DAS-RD-2019009-C	<b>*</b>	A4(210 X 297)

REV

#### **17.3 OPERATION**

(1) Do not connect, disconnect the module in the "Power On" condition.

(2) Power supply should always be turned on/off by following item 8.0 " Power on/off sequence ".

(3) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimize the interference.

(4) The standard limited warranty is only applicable when the module is used for general notebook applications. If used for purposes other than as specified, BOE is not to be held reliable for the defective operations. It is strongly recommended to contact BOE to find out fitness for a particular purpose.

## **17.4 OTHERS**

(1) Avoid condensation of water. It may result in improper operation or disconnection of electrode.

(2) Do not exceed the absolute maximum rating value. ( the supply voltage variation, input voltage variation,

Variation in part contents and environmental temperature, so on) Otherwise the module may be damaged.

(3) If the module displays the same pattern continuously for a long period of time, it can be the situation when

The "image sticks" to the screen.

(4) This module has its circuitry PCB's on the rear or bottom side and should be handled carefully to avoid being stressed.

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	41 OF 64
DAS-RD-2019009-C	· •	A4(210 X 297

BOE	PRODUCT GROUP	REV	ISSUE DATE						
	Customer Spec	Rev. A	2023.08.16						
Appendix A									
The Measurement Methods for the Dimensions of Module									
1. Caliper: Thickness of Outlin	1. Caliper: Thickness of Outline (Without/With PCB For Flat Project) (Without PCB For Bend Project)								
2. Micrometer: Thickness with P	CB For Bend Project (Without FPC/COF Air Gap	Effect)							
<ul> <li>3. Coordinate Measuring Machine:</li> <li>a. Length of Outline (Without Tape Wrinkle or Bulged)</li> <li>b. Width of Outline (Without PCB) (Without Tape Wrinkle or Bulged)</li> <li>c. Width of Outline (With PCB)</li> <li>d. CF Polarizer Size</li> <li>e. Active Area (Or AA_BM) Size</li> <li>f. Active Area to Outline (Without Tape Wrinkle or Bulged)</li> <li>g. Active Area to CF Polarizer</li> <li>h. The Distance of Bracket Holes</li> <li>i. P-Cover to Outline (Without Tape Wrinkle or Bulged)</li> <li>j. Length of P-Cover</li> <li>k. Connector Pin 1 to Outline (Without Tape Wrinkle or Bulged)</li> <li>4. Height Gauge: The Different Height of Root and Top on the Bracket (Need to Calculate From Bracket Angle Spec.)</li> </ul>									
<ul> <li>5. Feeler Gauge: The Warpage Spec. of Module</li> <li>Notes:</li> <li>Except the Critical Dimensions as Above, Other Dimensions are Measured by Coordinate Meas uring Machine If Necessary.</li> </ul>									
SPEC. NUMBER	SPEC. TITLE		PAGE						
AS-RD-2019009-C	NV156FHM-N22 V8.0 Product Specificat	ion Rev. A	42  OF  64						

BOE		PRODUCT GROUP	REV	ISSUE DATE					
		Customer Spec	Rev. A	2023.08.16					
Appendix B	Appendix B								
LCM to A-Cover / sponges Z-gap									
Plastic A ≥ 1.0 B C	mm ≥0	<b>→</b>	Sponge / rubb A-cover Sponge / rubb						
	Purpose       The reflector area is very sensitive, BOE would suggest that design enough z-gap to decrease the risk of water ripple, white spots and other abnormal display								
SPEC. NUMBER	SPI	EC. TITLE	·	PAGE 43 OF 64					
L DAS-RD-2019009-	C	NV156FHM-N22 V8.0 Product Specif	ication Rev. A	A4(210 X 297					



BOE	PRODUCT G	ROUP	REV	ISSUE DATE					
	Customer S	A 2023.08.16							
Appendix B									
LCM to side wall / protrusions									
Ga	ap around LCM								
A-cover	Y1								
	<b>T</b>		Normal border (screws)	Narrow border (fix by tapes)					
X1		X1 / X2	Min: 0.45mm	Min: 0.35mm					
		Y1 / Y2	Min: 0.45mm	Min: 0.35mm					
Y2	Px Y2	Px1 / Px2	Min: 0	Min: 0.55mm					
		Px							
Px1	Px2								
	E would suggest that design eno nterference, cell crack, abnorma								
SPEC. NUMBER	SPEC. TITLE			PAGE					
DAS-RD-2019009-C	NV156FHM-N22 V8.0	) Product Spec	cification Rev. A	45 OF 64 A4(210 X 297					

BOE	PRODUCT GROUP	REV	ISSUE DATE					
	Customer Spec	Rev. A	2023.08.16					
Appendix B								
LCM to B-cover z-gap								
Z-gap Pol LCM A-cover								
	Bezel Tape Z-Gap							
	Without 0.15 ~ 0.25	mm						
	With 0.15 ~ 0.20	mm						
Purpose       Too less z-gap between system B-cover and LCM top pol has high risk that may cause cell crack, pooling, light leakage and other issues								
SPEC. NUMBER	SPEC. TITLE		PAGE					
DAS-RD-2019009-C	NV156FHM-N22 V8.0 Product Specifica	tion Rev. A	46 OF 64 A4(210 X 297					

BOE	-	PRODUCT GROUP	REV	ISSUE DATE					
		Customer Spec	Rev. A	2023.08.16					
Appendix B									
		B-cover tape to top pol edge							
$\geq 0.4$									
	B-cover								
	Po	B-cover tape							
		CF							
			2.52						
		BLU	РСВ						
	Pl	If attach b-cover and LCM with ta ease let tapes to be located out of top pol edges 0.		sides					
Purpose	To av	void the B-cover tape override top pol then cause p	pooling or light l	eakage issue					
SPEC. NUMBE	SPEC. NUMBER SPEC. TITLE PAGE								
	NV156FHM-N22 V8.0 Product Specification Rev. A 47 OF 64								

BOE		PRODUCT GROUP	REV	ISSUE DATE				
		Customer Spec	Rev. A	2023.08.16				
Appendix B								
Antenna Cable & Webcam wire								
Antenna cableWebCam wireImage: Constrained and the cableImage: Constrained and the								
Purpose       1. BOE would suggest that do not set Antenna or WebCam cable / wire go behind LCM to avoid backpack test, hinge test ,twist test or pogo test with abnormal display         2. If the cable / wire is necessary to go behind LCM, please make a groove with rounds or chamfers to protect the cable / wire, or attach with higher sponges / rubbers adjacent to the cable / wire route         3. Suggest that attach the cable / wire with tapes to A-cover         4. Do not attach anything with LCM reflector area. If attach cable / wire with LCM reflector area, it may cause pooling, white spot, light leakage and other related issues								
SPEC. NUMBE	SPEC. NUMBER       SPEC. TITLE       PAGE         NV156FHM-N22 V8.0 Product Specification Rev. A       48 OF 64							











BOE	REV	ISSUE DATE					
		Customer Spec	Rev. A	2023.08.16			
Appendix B							
Keyboard area & Mouse pad							
Image: second secon		Image: Contract of the second sec		Not Recommend			
Purpose		ransition surface between keyboard and mouse pa out vertical steps\ too large level steps	d should be smo	oth and			
				DACE			
SPEC. NUMBE	R	SPEC. TITLE NV156FHM-N22 V8.0 Product Specificat	ion Rev. A	PAGE 54 OF 64			
DAS-RD-201900	AS-RD-2019009-C NV156FHM-N22 V8.0 Product Specification Rev. A A4(210 X 297						

BOE		PRODUCT GROUP	REV	ISSUE DATE	
		Customer Spec	Rev. A	2023.08.16	
Appendix B					
		System cover reliability			
	Α [	Pol LCM -cover	Pol LCM A-cover		
<ul> <li>Purpose</li> <li>1. No interference between system and LCM in assembly process except compressible grounding gaskets</li> <li>2. The permanent deformation which caused by Reliability test is not allowed to contact LCM</li> </ul>					
				DACE	
SPEC. NUMBER		SPEC. TITLE NV156FHM-N22 V8.0 Product Specificat	ion Rev A	PAGE 55 OF 64	
DAS-RD-2019009	)_C			A4(210 X 29'	



BOE	PRODUCT GROUP	REV	ISSUE DATE						
DZL	Customer Spec	Rev. A	2023.08.16						
Appendix B									
	A-cover add sponges on Boss side wall								
PurposeBOE would suggest to attach Sponges to the side-wall of the Boss column of A-cover to reduce the risk of panel broken in assembling process.									
SPEC. NUMBER	SPEC. TITLE	·	PAGE 57 OF 64						
L DAS-RD-2019009-C	NV156FHM-N22 V8.0 Product Specificat	10n Kev. A	A4(210 X 297						

BOE		PRODUCT GROUP	REV	ISSUE DATE				
		Customer Spec	Rev. A	2023.08.16				
Appendix B								
	LCM to A-Cover / sponges z-gap							
$\begin{array}{c} Connector \\ \hline \\ \hline \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ $		Source FPC	Source FPC					
Purpose	PurposeBent type product: The System Connector should not overlap with LCM FPC in X- direction, it may cause FPC lead broken during system connector plug and un-plug process (Panel FPC Bonding location is related to Mask and can not be changed easily)							
SPEC. NUMBER		SPEC. TITLE NV156FHM-N22 V8.0 Product Specificat	ion Rev A	PAGE 58 OF 64				
DAS-RD-2019009-C								



BOE		PRODUCT GROUP	REV	ISSUE DATE	
		Customer Spec	Rev. A	2023.08.16	
Appendix C					
		HPD Signal Definition IRQ (Interrupt R	(equest)		
Logic Vdd HPD from Sink Sink Aux Source Maink	10%	Aux command Aux	s to 1ms)	nal Vide	
Purpose When HPD signal low than 0.5ms to 1ms, the source device should check sink status field from the DPCD and take link training again.					
SPEC. NUMBE	R	SPEC. TITLE		PAGE	
		NV156FHM-N22 V8.0 Product Specificat	ion Rev. A	60 OF 64	
DAS-RD-2019009	A4(210 X 297				

BOE		PRODUCT GROUP REV			ISSUE DATE			
			Customer Spec Rev. A					2023.08.16
App	Appendix C							
	Main link eye diagram of TP3							
	Image: constrained to the second s							
			UI	Voltage			UI	Voltage
	1	0.	.246	0		1	0.375	0
	2		0.5	0.075		2	0.5	0.023
	3	0.	.755	0		3	0.625	0
	4 0.5 -0.075 4 0.5					-0.023		
	Eye for TP3 at HBR Eye for TP3 at F							RBR
Purpose       1. Main Link EYE Diagram should meet TP3 point of VESA.         2. The measure method is through access fixture.								
	SPEC. NUMBER SPEC. TITLE NV156FHM-N22 V8.0 Product Specification Rev. A DAS-RD-2019009-C						PAGE 61 OF 64 A4(210 X 297	

BOF	PRODUCT GROUP		REV	ISSUE DATE		
DZL	Customer Spec		Rev. A	2023.08.16		
Appendix C						
Impedance Profile through a DP Connector						
()) output () ou						
Segme	nt	Differential Impedance Value	Maximum Tolerance			
Fixtur	e	100Ω/VESA	±10%			
Connec	tor	100Ω/VESA	±10%			
Wire manag	gement	100Ω/VESA	±10%			
Cable	9	100Ω/VESA ±5%				
Impedance Profile Values for Cable Assembly						
Purpose Cable Impedance Profile 100ohm for Cable Assembly						

SPEC. NUMBER	SPEC. TITLE	PAGE
	NV156FHM-N22 V8.0 Product Specification Rev. A	62 OF 64
DAS-RD-2019009-C	· • •	A4(210 X 297)



